

2012



Fig. 1

FIG. 2A

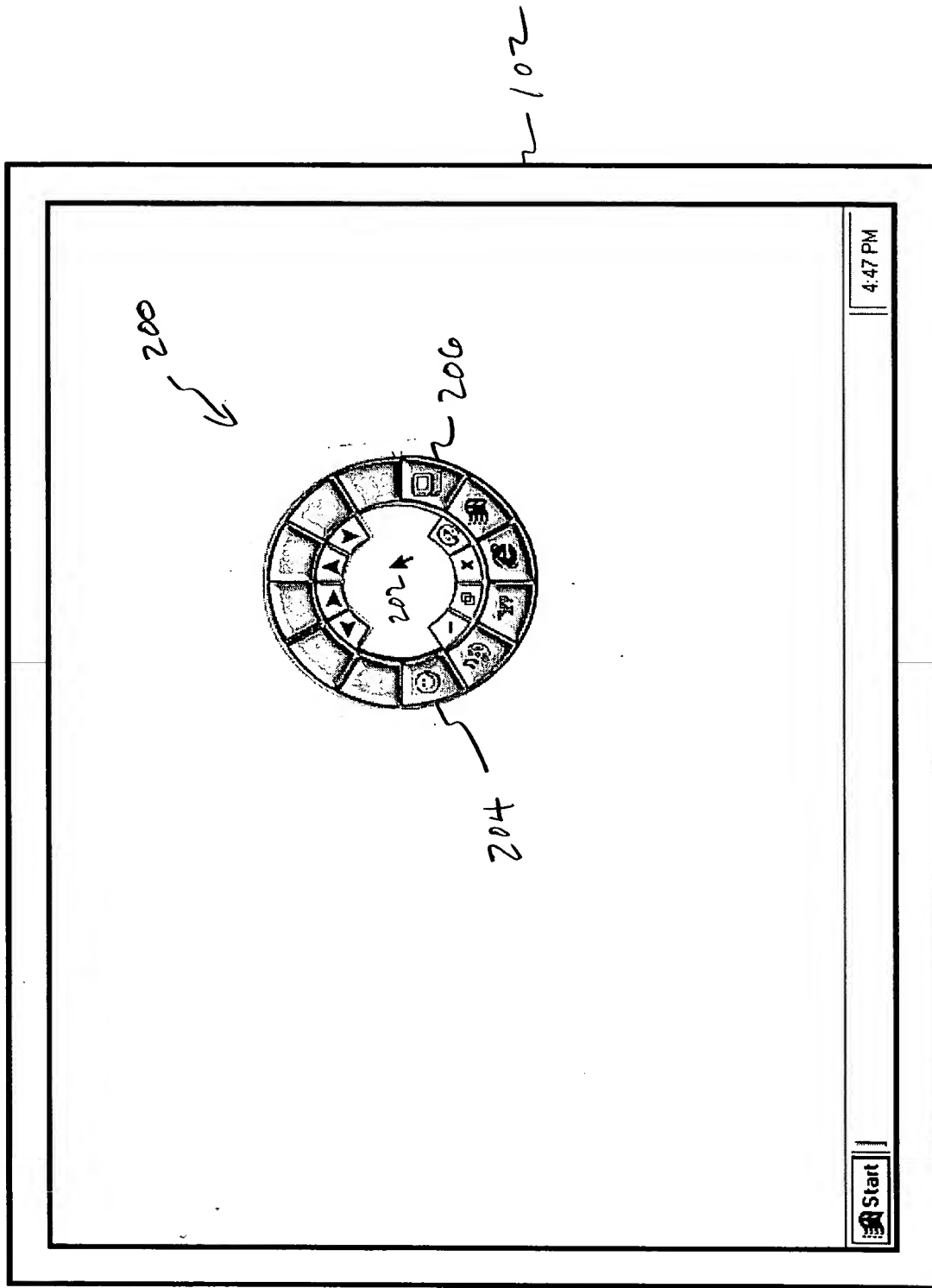


FIG. 2A



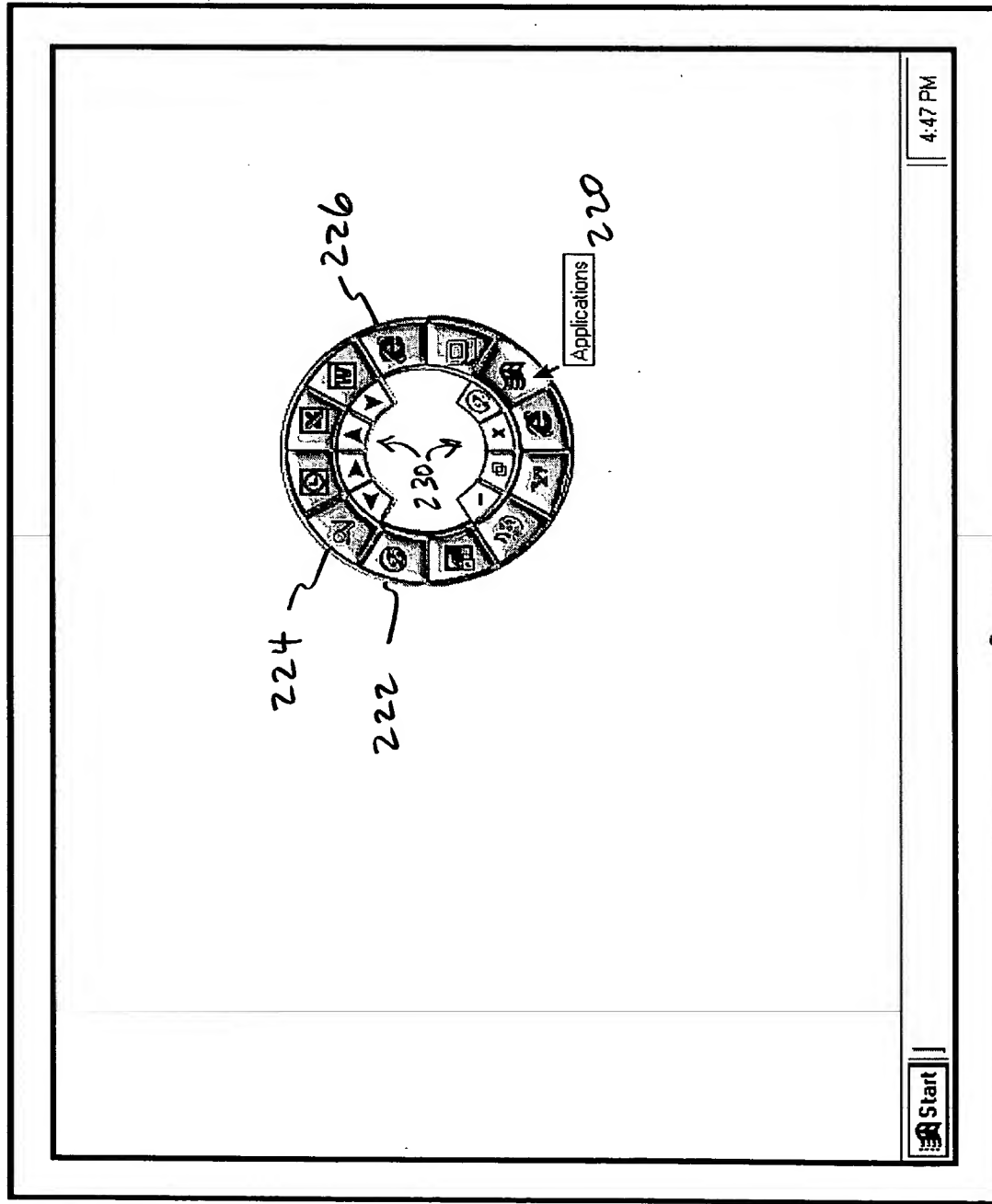


FIG. 2C

FIG. 3A

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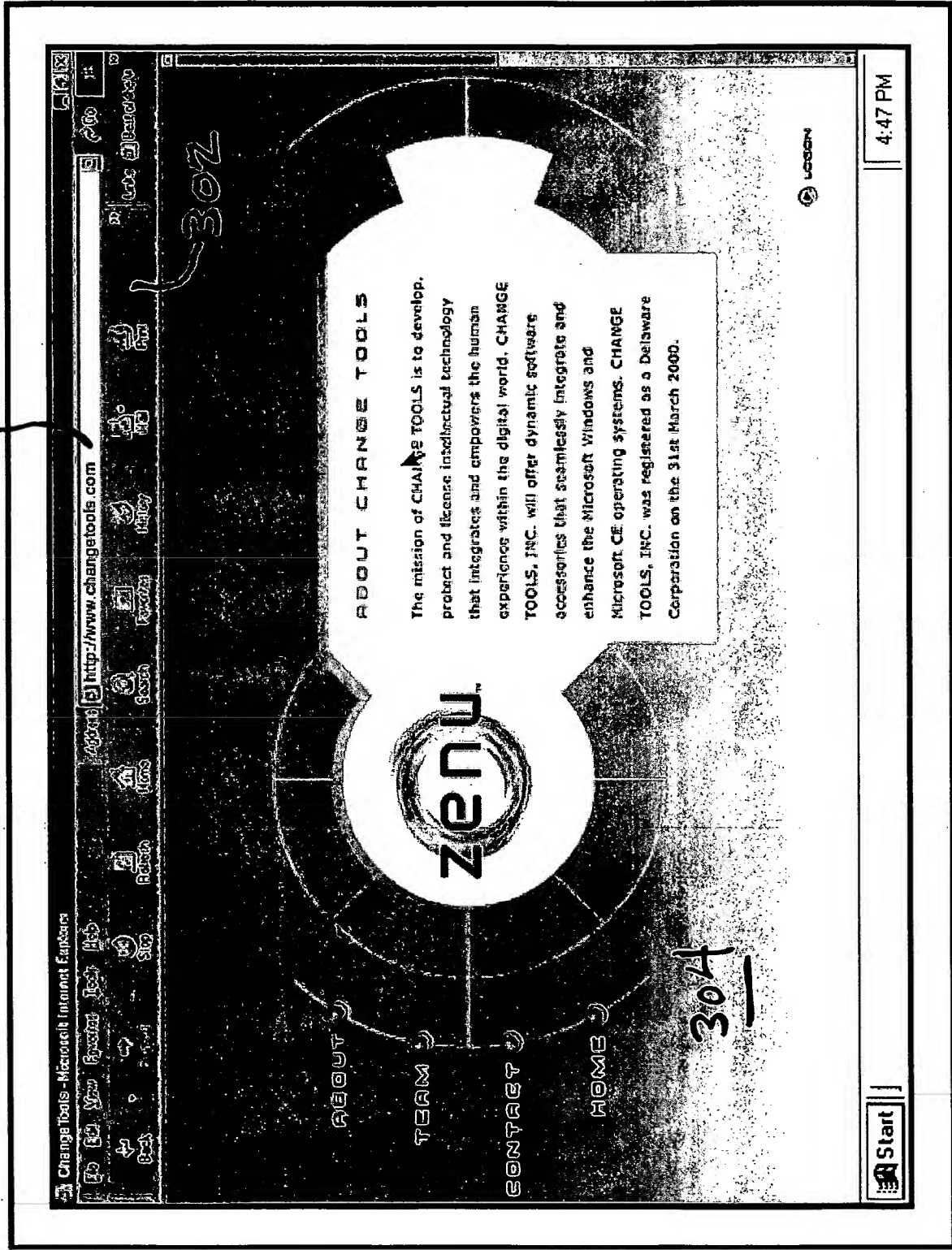


FIG. 3A

FOOT-59298600

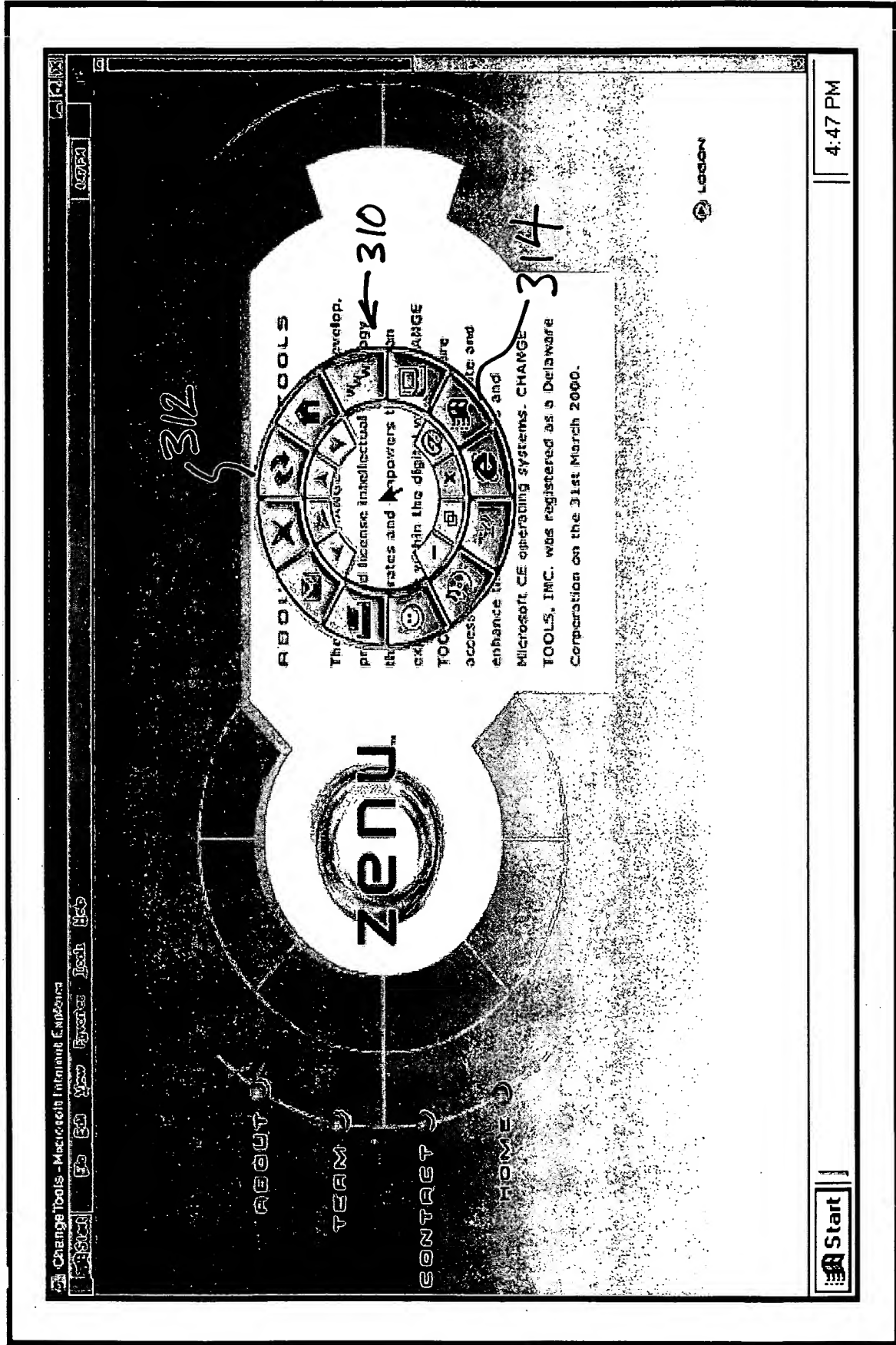


FIG. 3B

FIG. 4

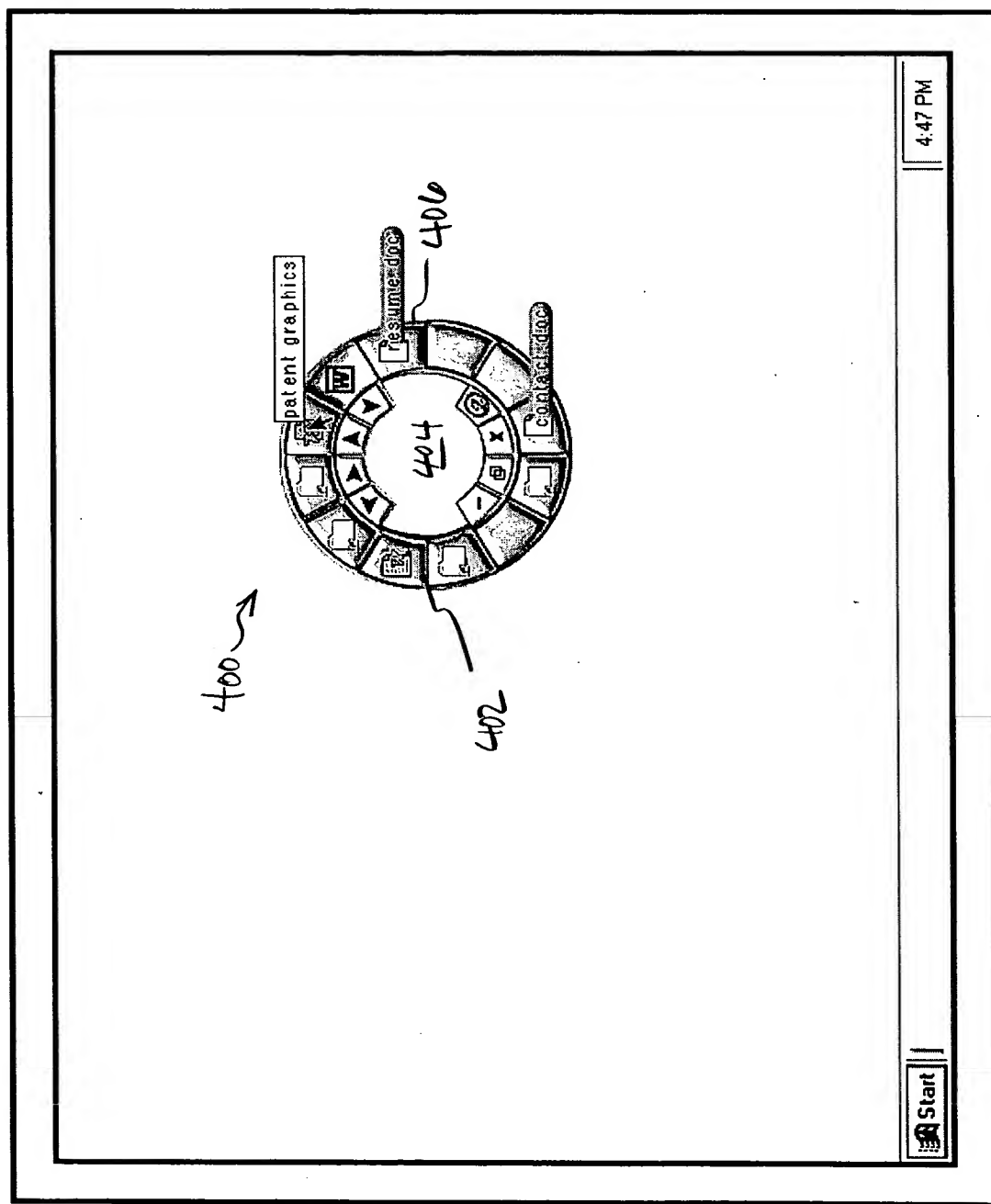


FIG. 4

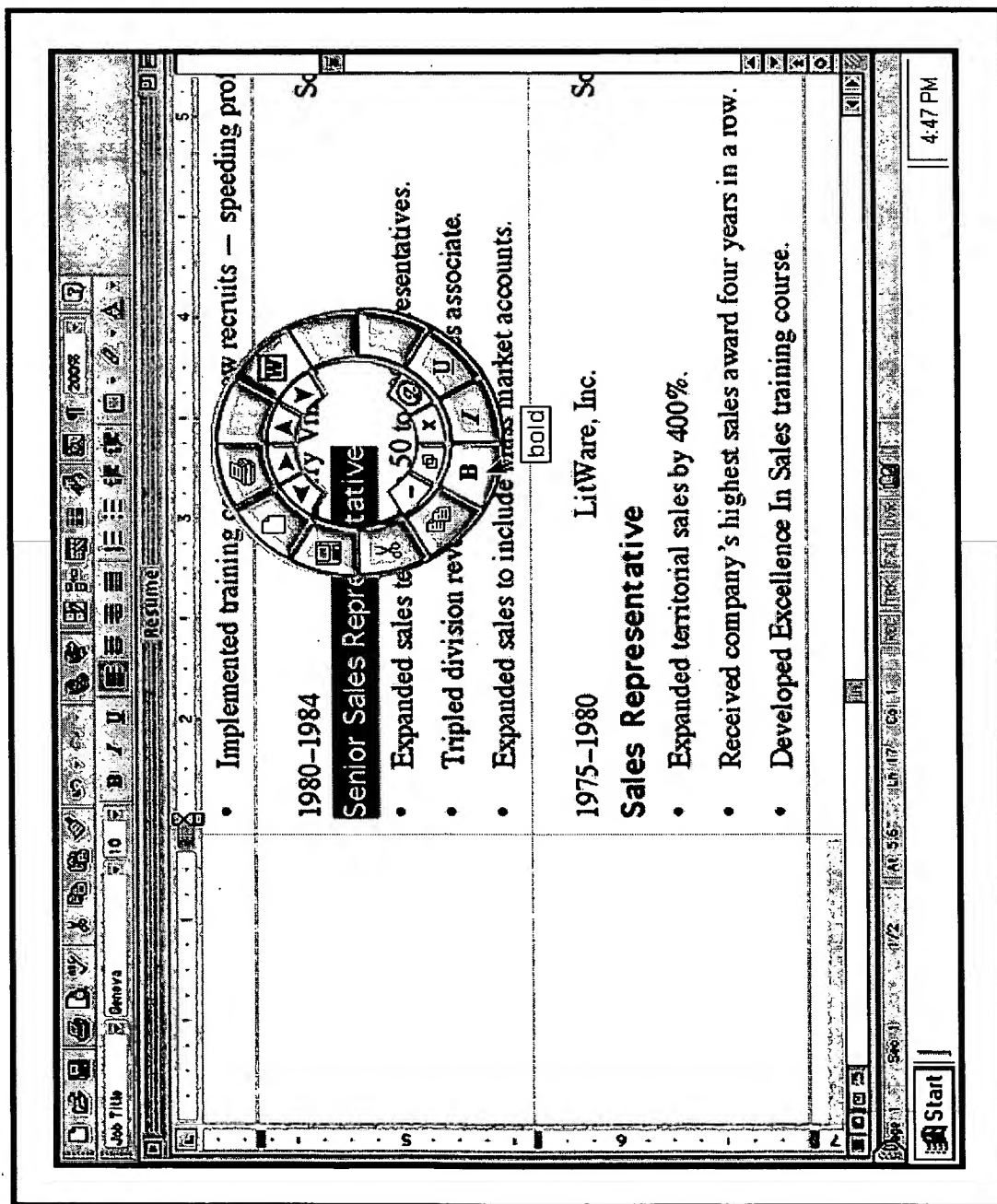


FIG. 5





FIG. 7

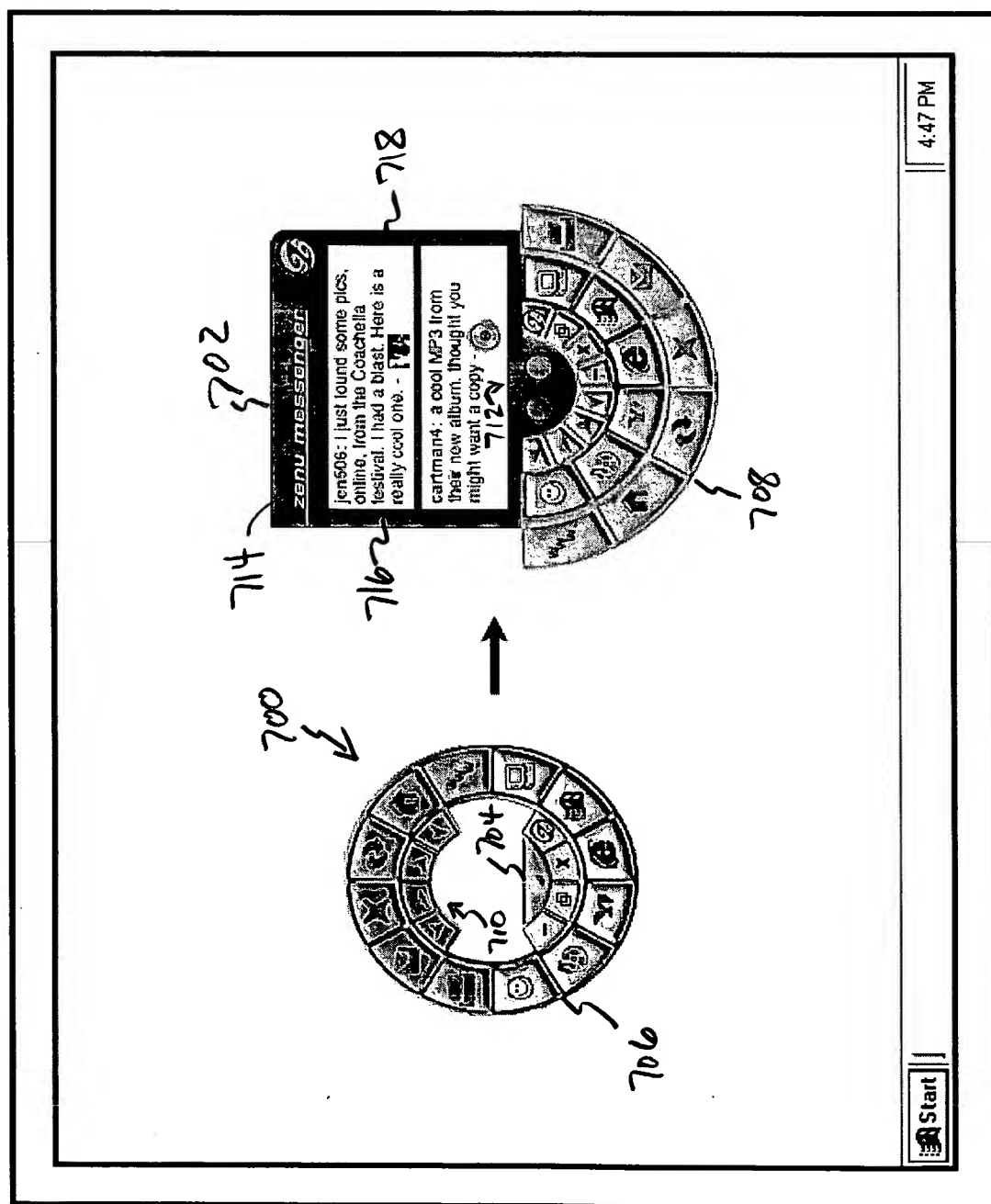


FIG. 7

FIG. 8A

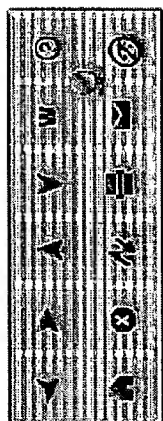


FIG. 8A

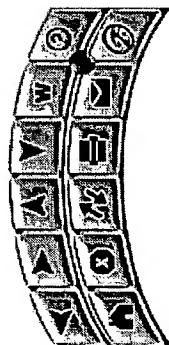


FIG. 8B

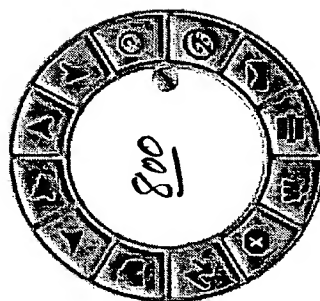


FIG. 8C



FIG. 8E

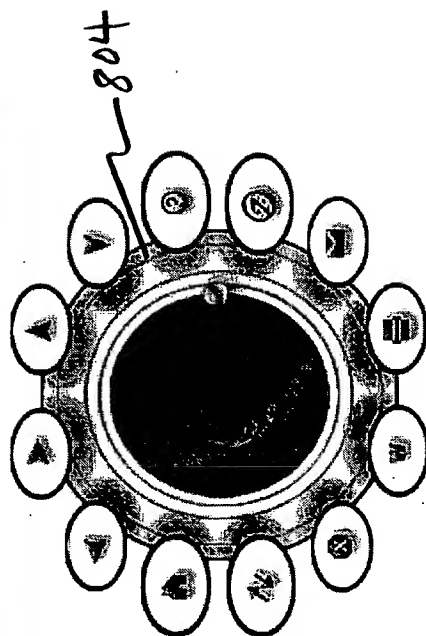
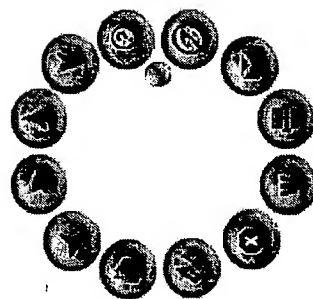


FIG. 8F



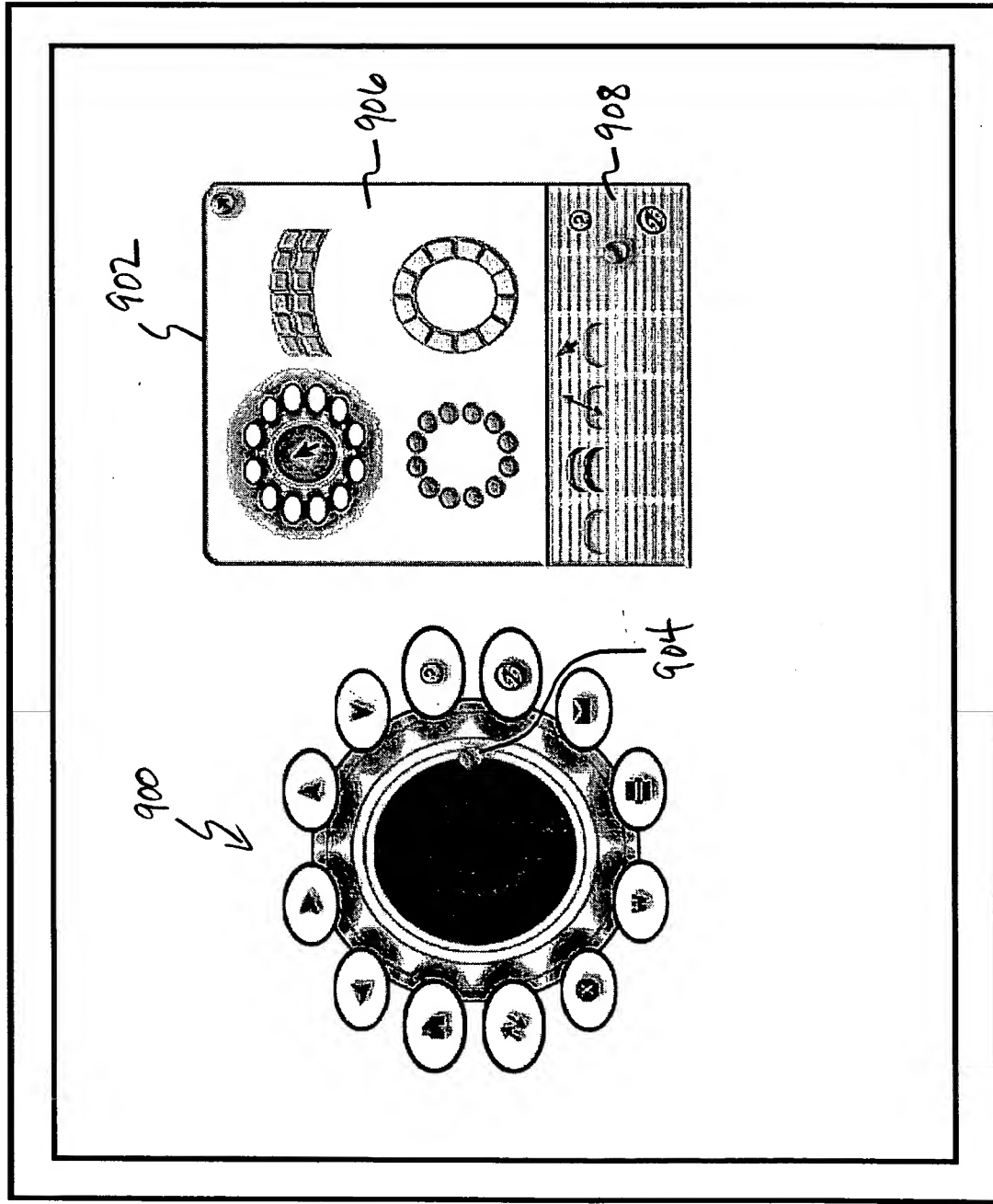


FIG. 9A

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FIG. 9B

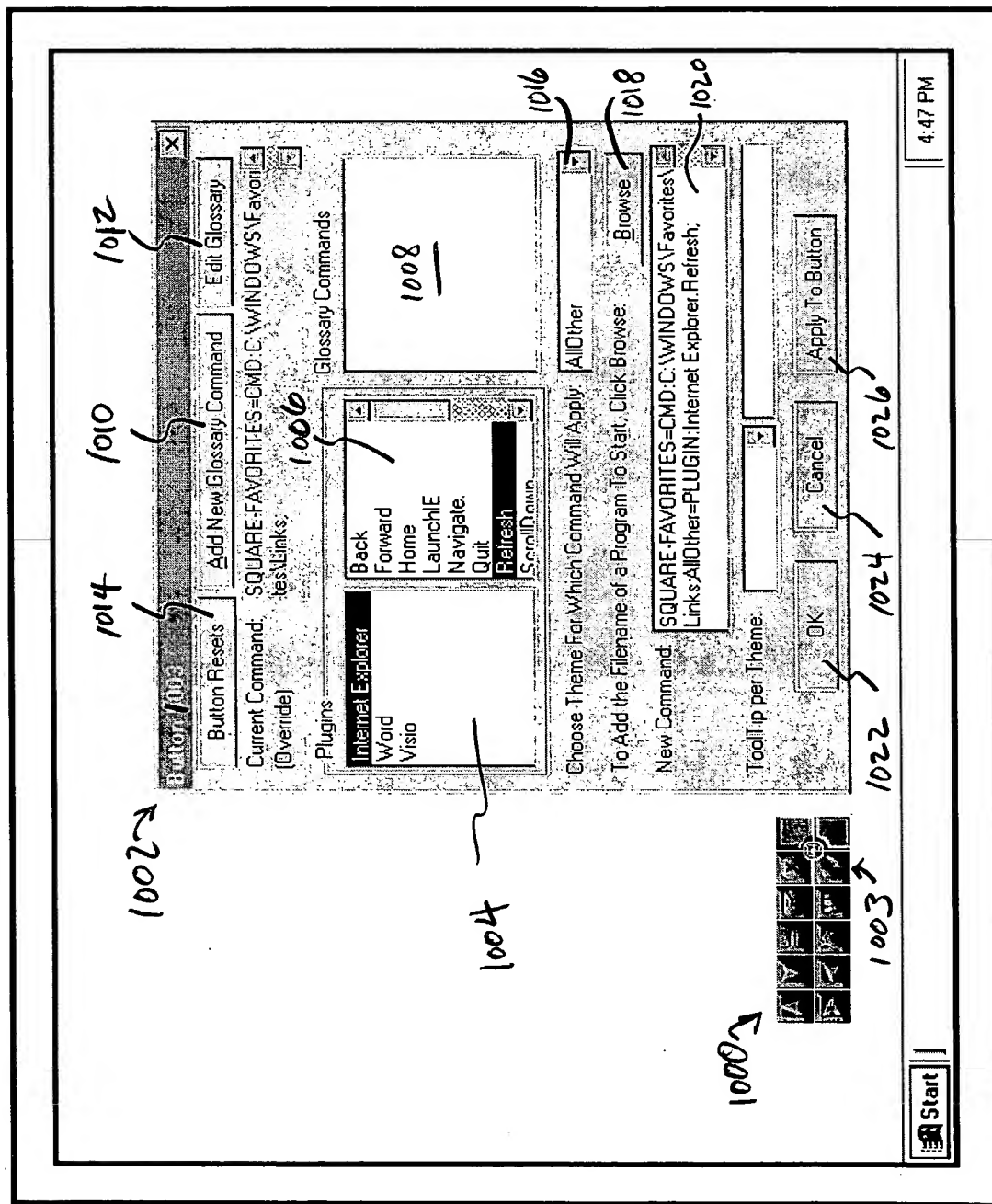


FIG. 10A

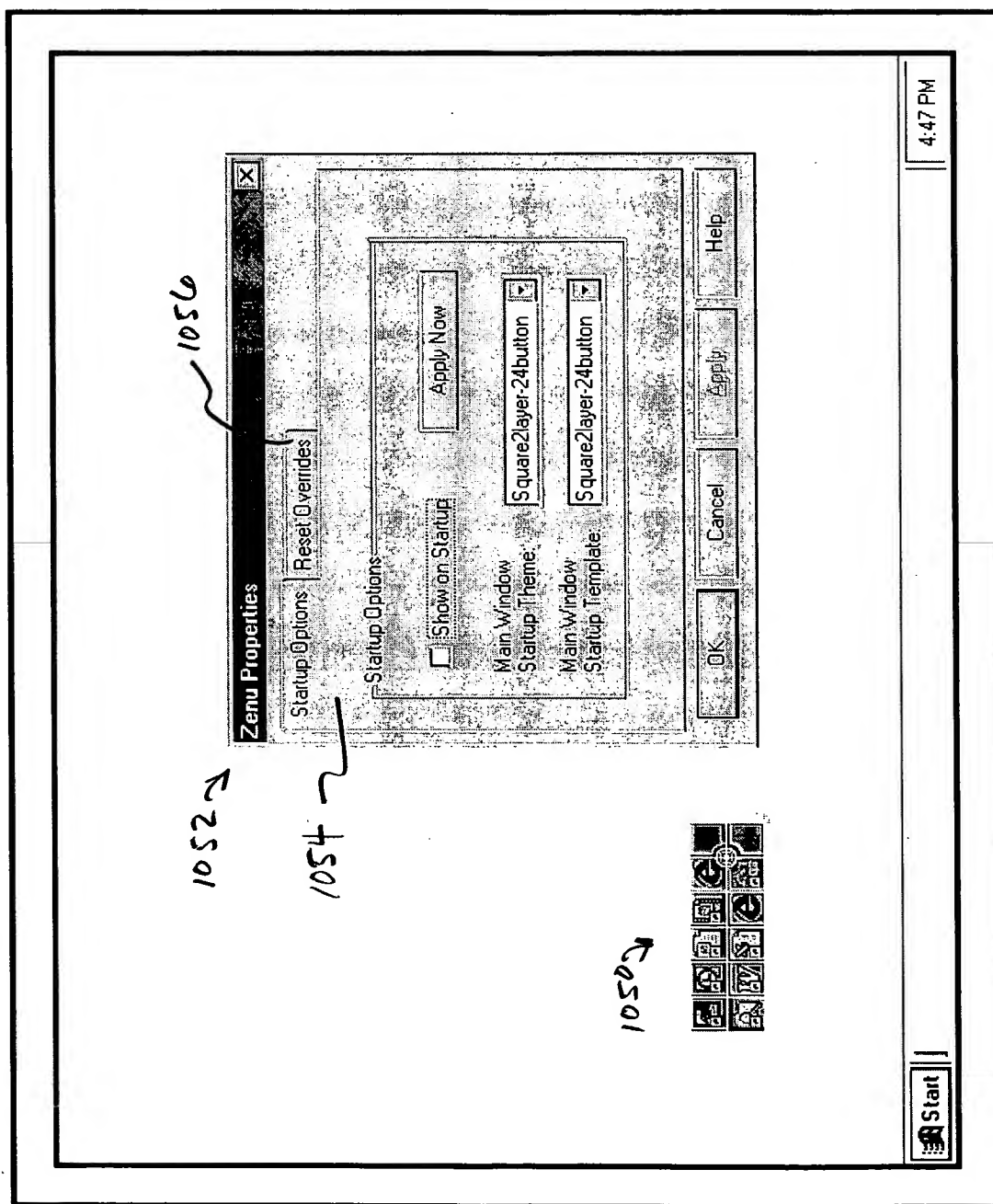


FIG. 10B



1100 ↘

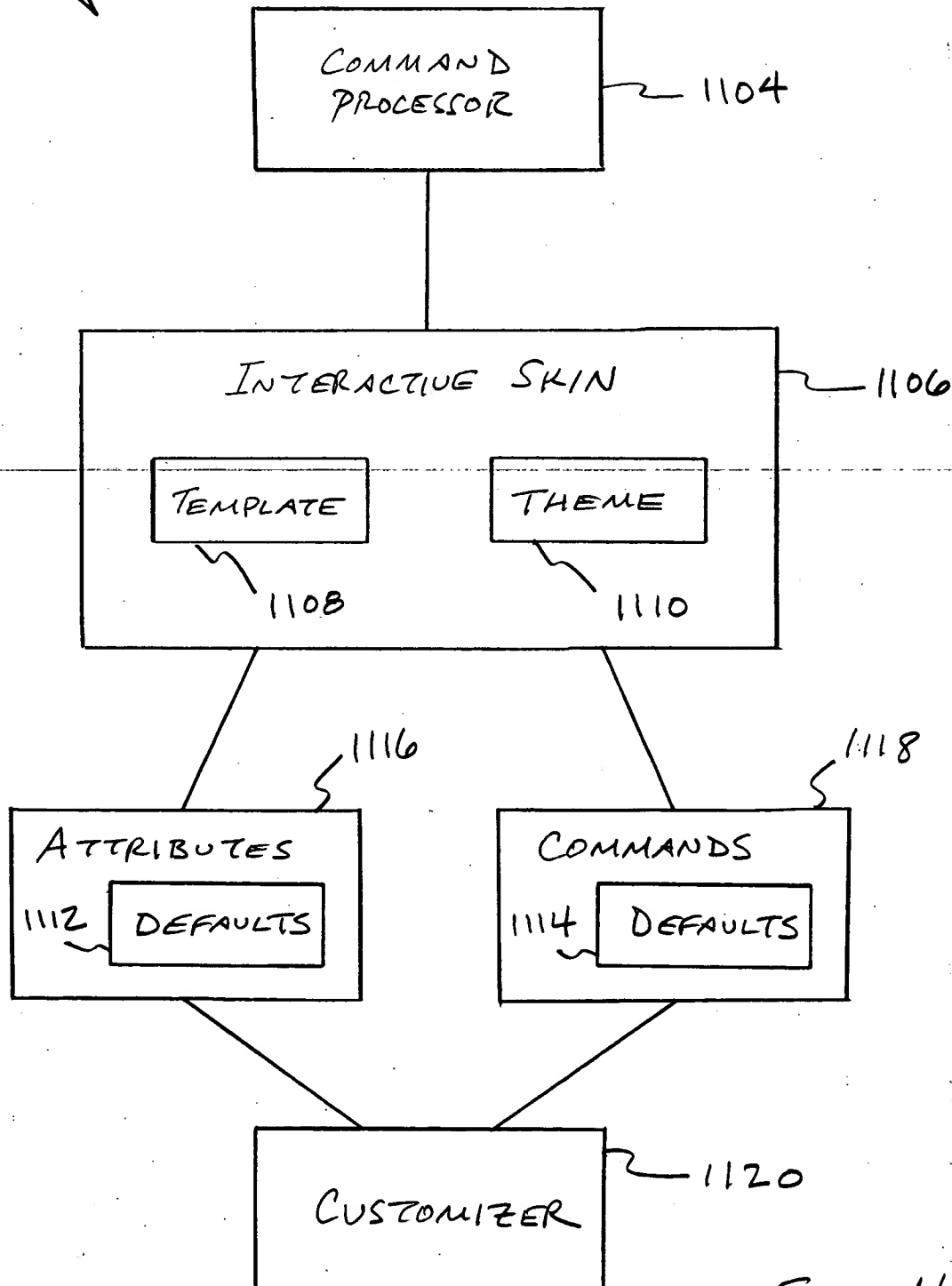


FIG. 11

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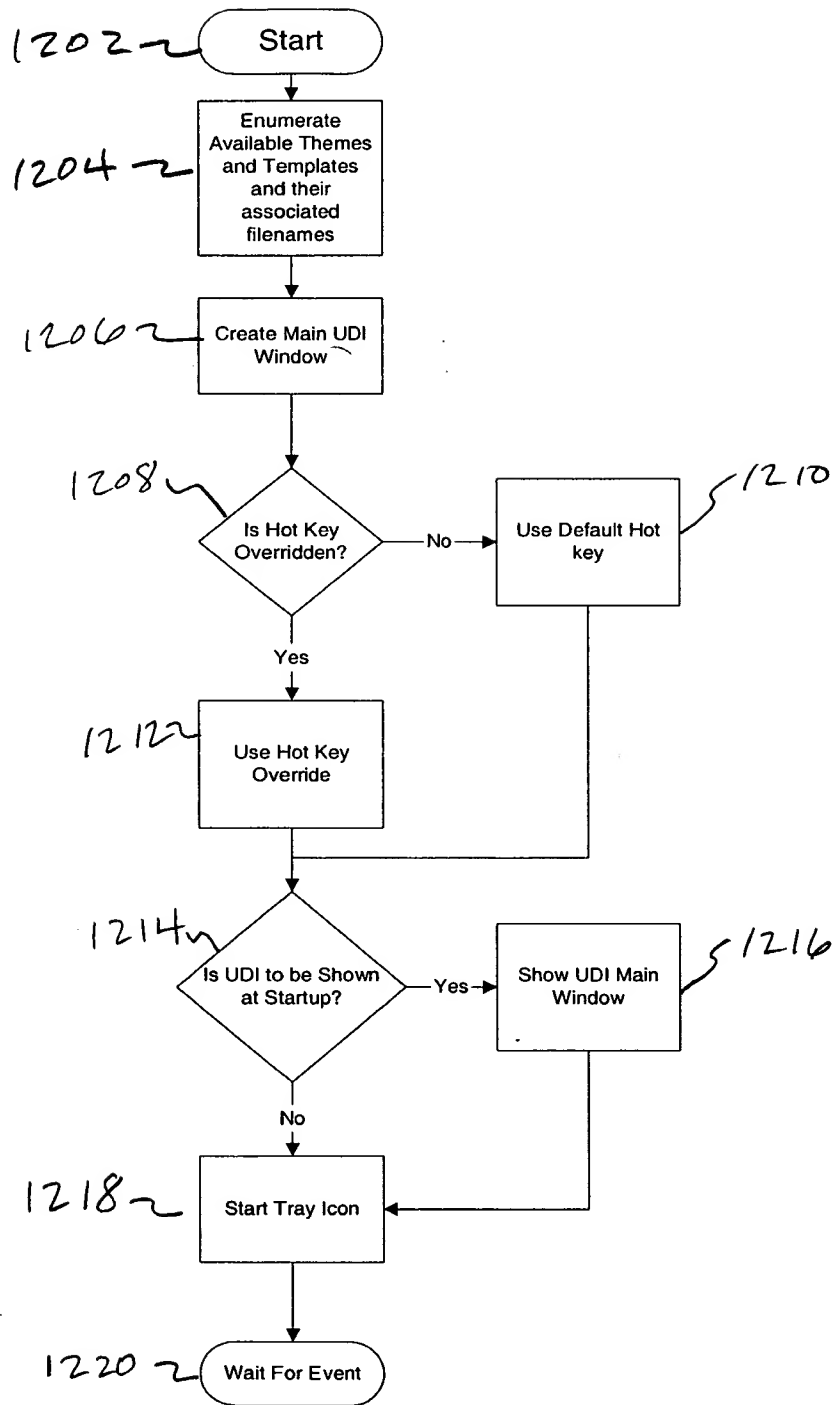


FIG. 12

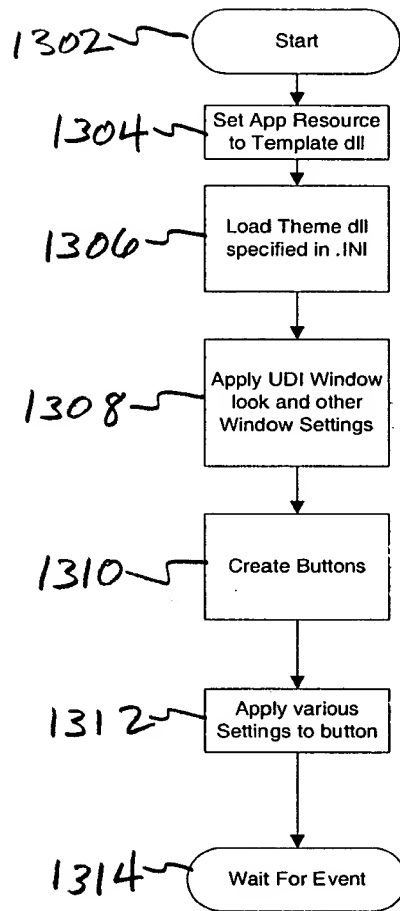


FIG. 13

FIG. 14

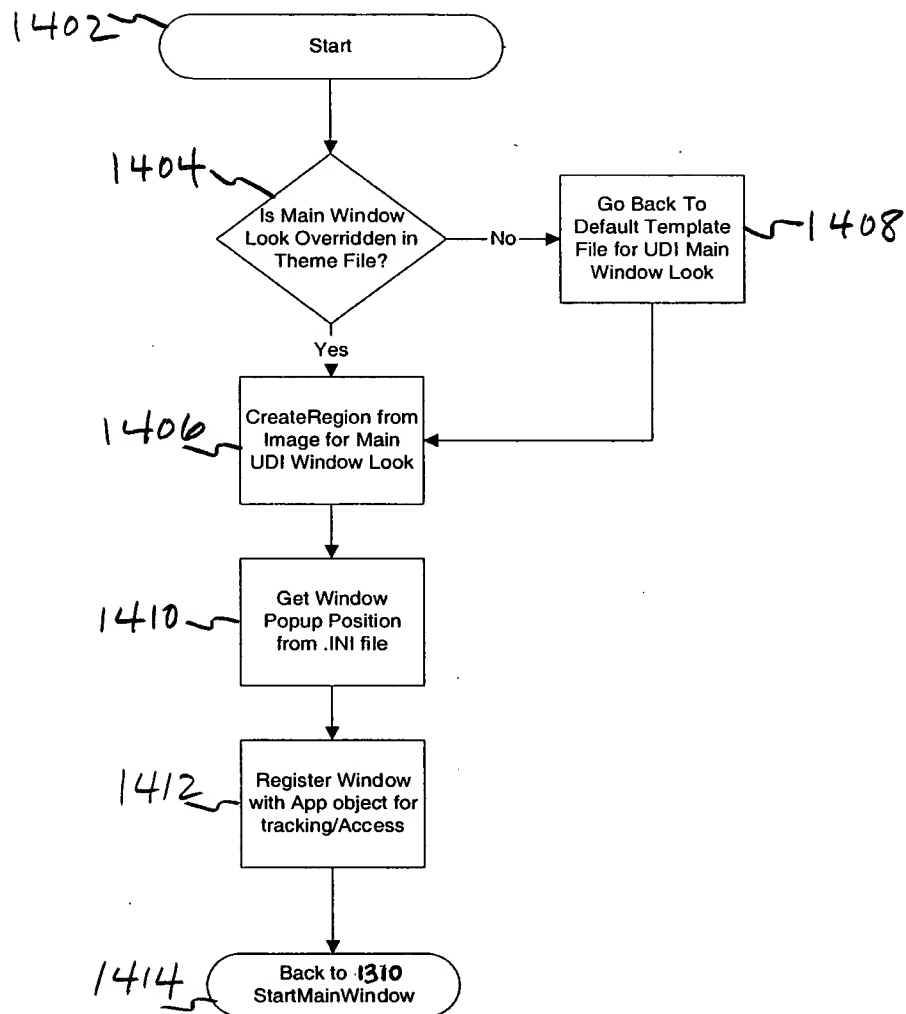


FIG. 14

```
graph TD
    1502([Start]) --> 1504[Begin Loop through buttons  
(EnumChildWindows)]
    1504 --> 1506[Get First Button]
    1506 --> 1508{Is the child window  
a button?}
    1508 -- Yes --> 1510[Create a UDI Button and  
Subclass the child Window]
    1510 --> 1512[Store pointer to button in a list for  
future access/destruction]
    1512 --> 1514{Is there another child  
window?}
    1508 -- No --> 1514
    1514 -- Yes --> 1516[Get Next Button]
    1516 --> 1508
    1514 -- NO --> 1518([Back to 1312  
StartMainWindow])
```

Flowchart 1500 illustrates the process of creating a UDI button and subclassing a child window. The process begins at 1502 (Start), leading to 1504 (Begin Loop through buttons (EnumChildWindows)). From 1504, the flow proceeds to 1506 (Get First Button). A decision is made at 1508 (Is the child window a button?). If the answer is Yes, the process moves to 1510 (Create a UDI Button and Subclass the child Window), then to 1512 (Store pointer to button in a list for future access/destruction), and then to 1514 (Is there another child window?). If the answer to 1514 is Yes, the process moves to 1516 (Get Next Button) and loops back to 1508. If the answer to 1508 is No, the process moves directly to 1514. If the answer to 1514 is NO, the process ends at 1518 (Back to 1312 StartMainWindow).

FIG. 15

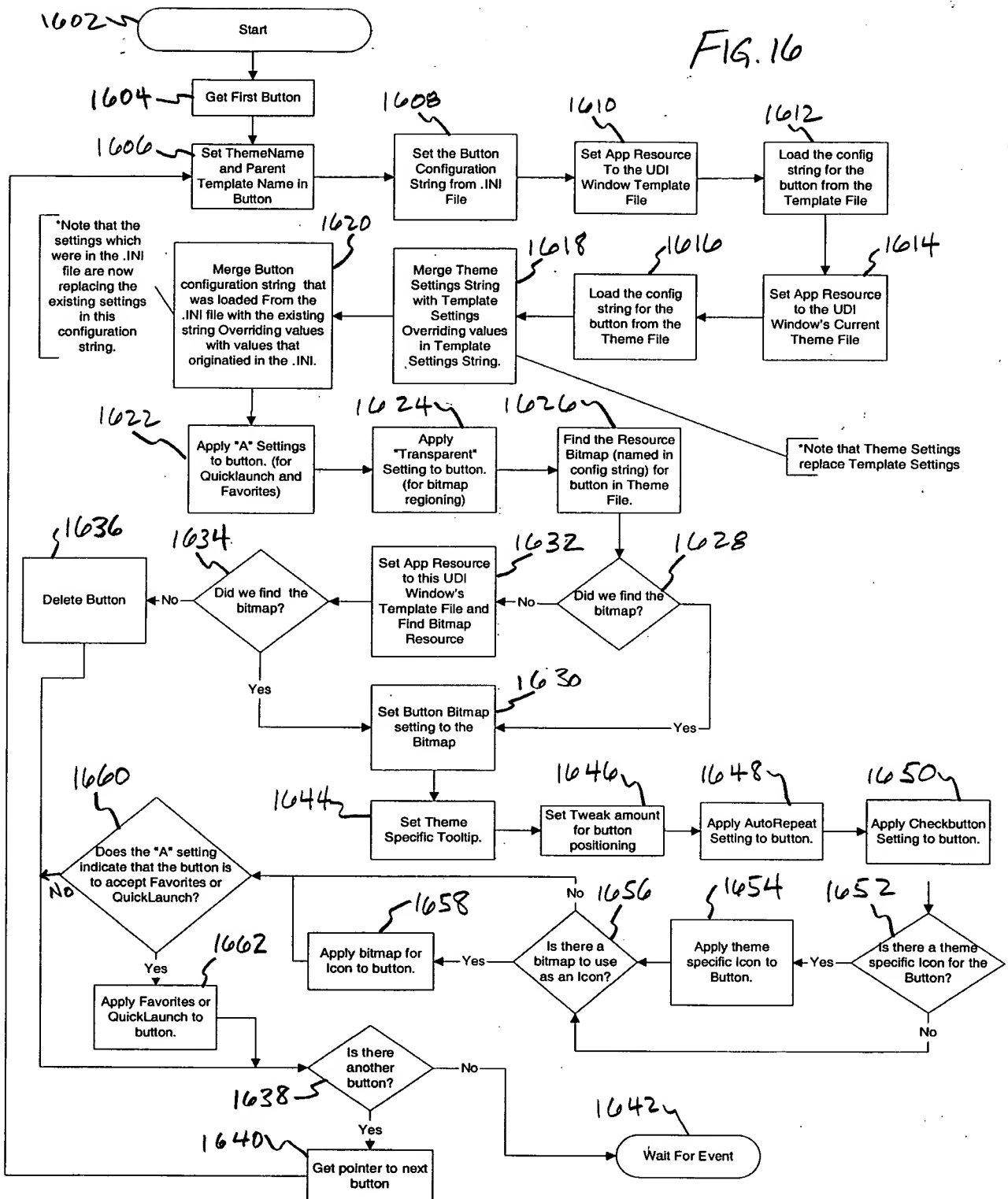


FIG. 17

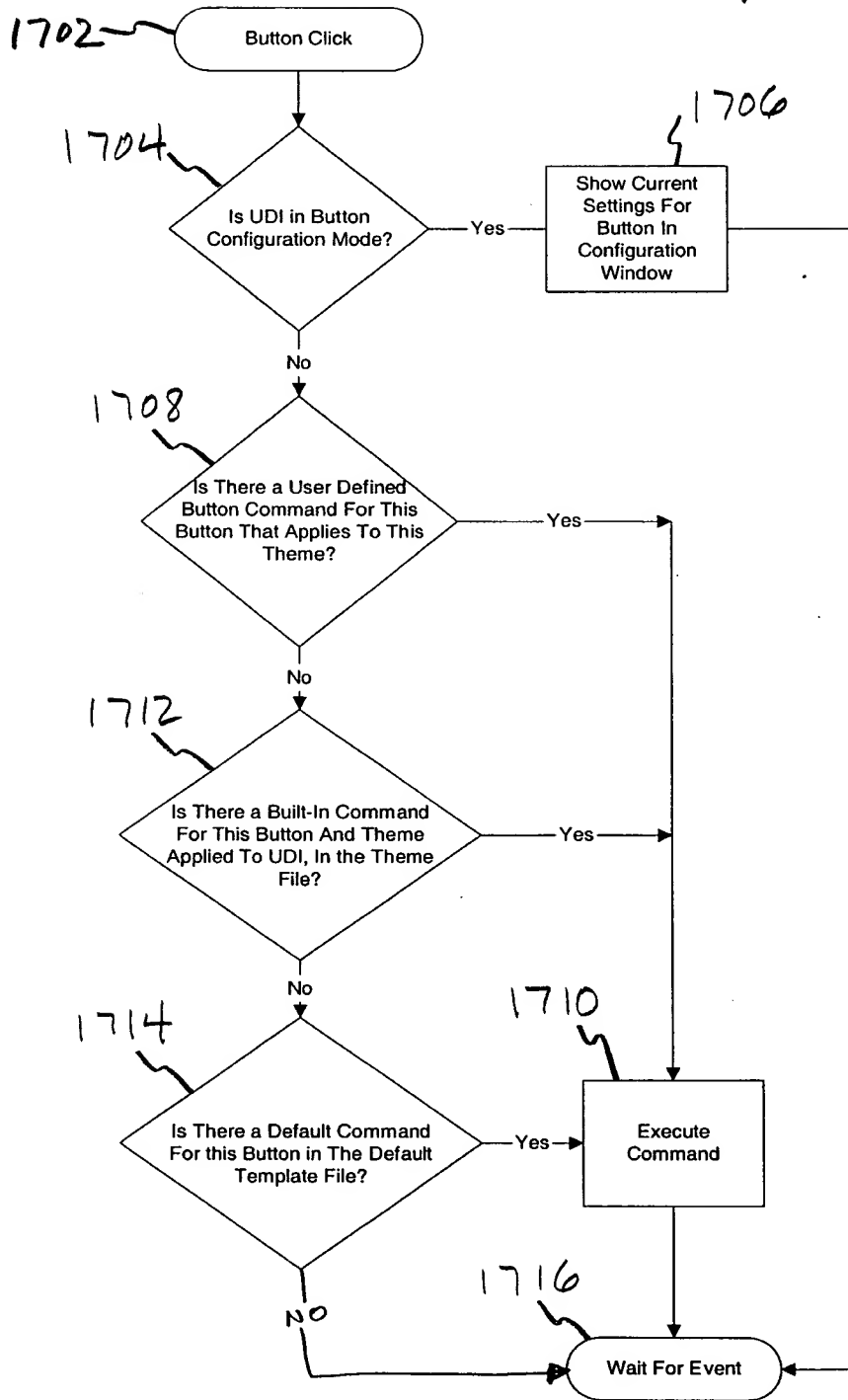
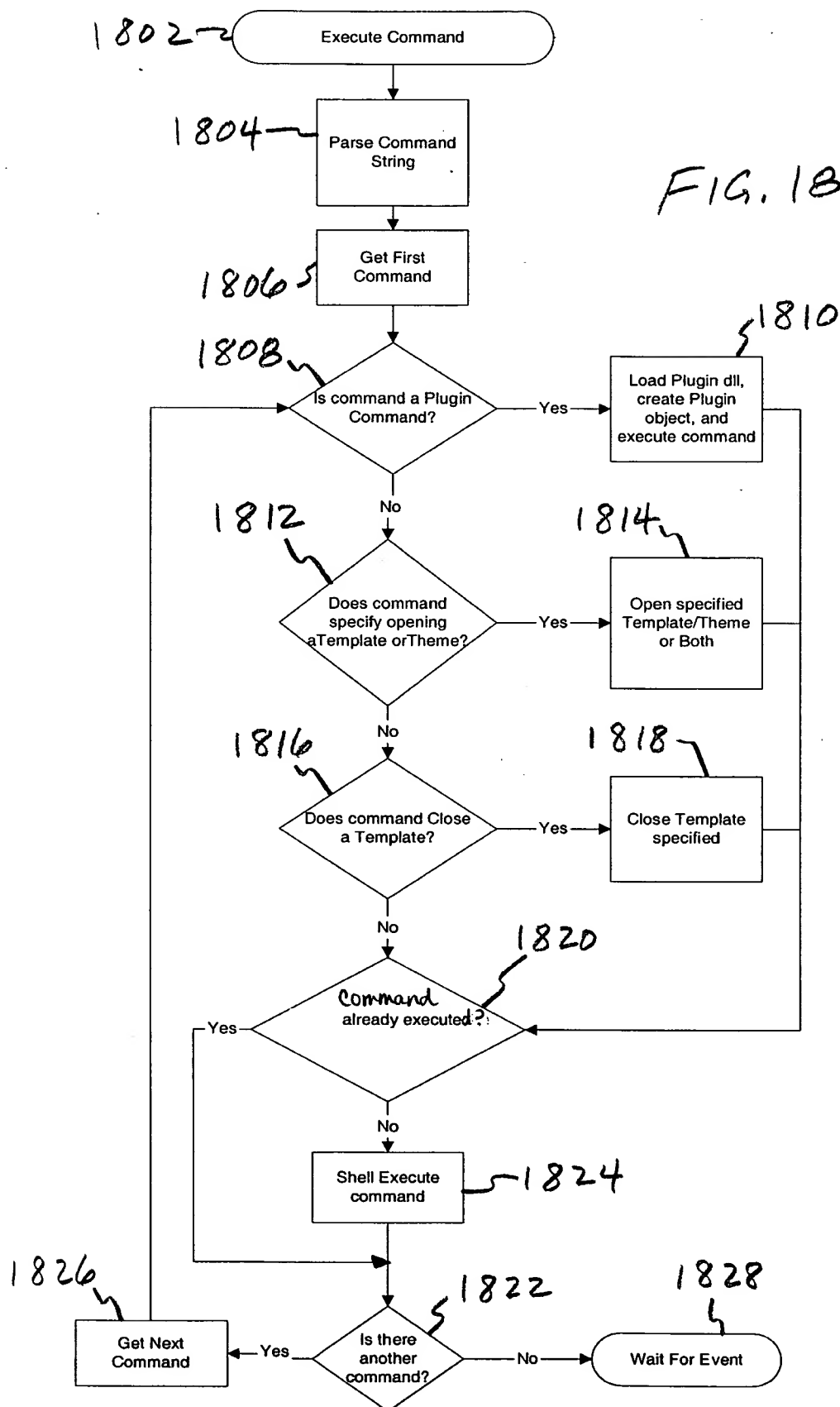


FIG. 18





```
graph TD; 1902([Dropped File on Button Event]) --> 1904[Create a Shortcut To the File and Place it in the Shortcut Directory]; 1904 --> 1906[Place Shortcut Icon For File Association on Button- Theme/ layer Specific]; 1906 --> 1908[Edit Button Command, Based on Current Theme so That When Button is Clicked the File is opened if that theme is currently applied.]; 1908 --> 1910([Wait For Event]);
```

1902 ~ Dropped File on Button Event

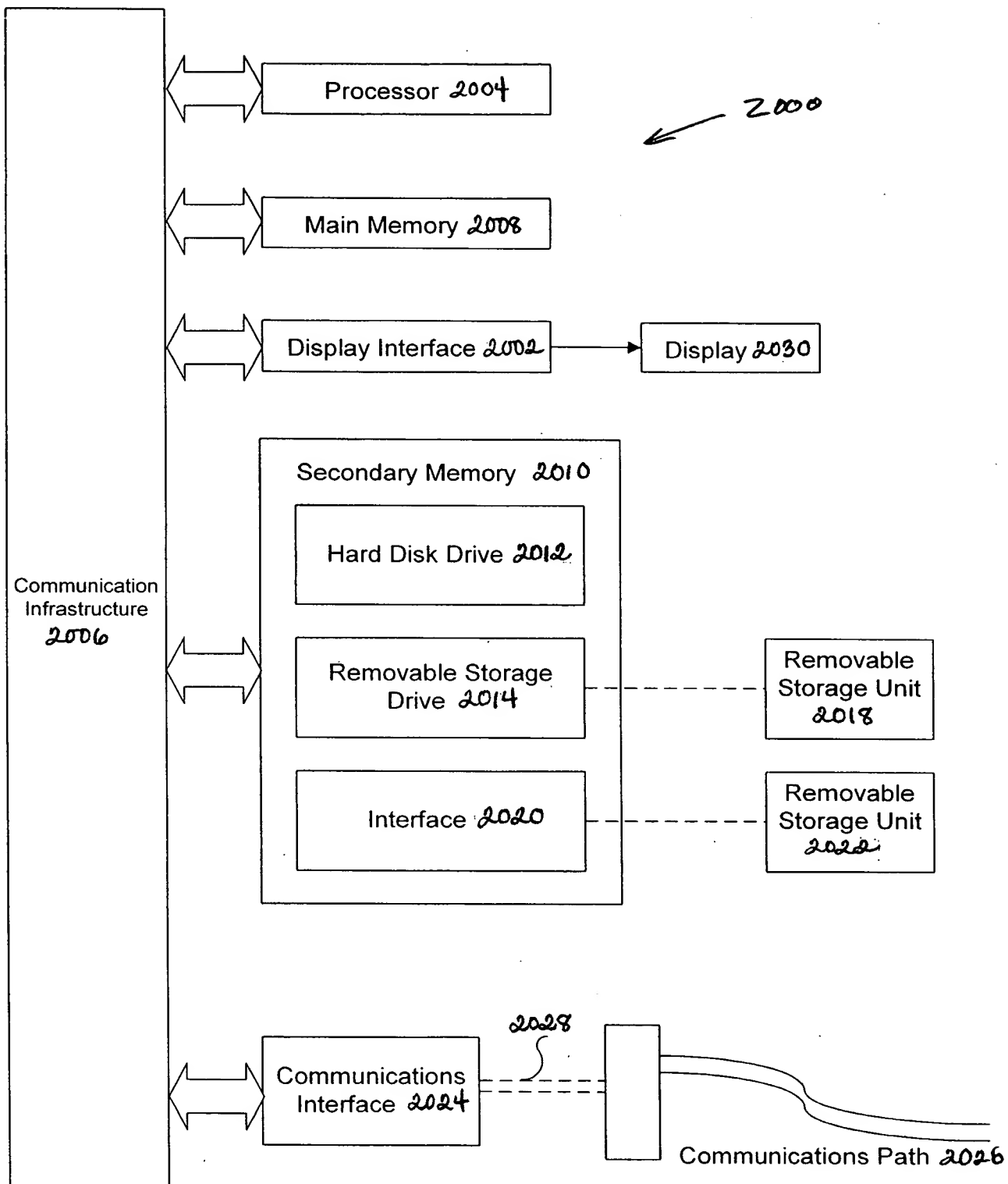
1904 ~ Create a Shortcut To the File and Place it in the Shortcut Directory

1906 ~ Place Shortcut Icon For File Association on Button- Theme/ layer Specific

1908 ~ Edit Button Command, Based on Current Theme so That When Button is Clicked the File is opened if that theme is currently applied.

1910 ~ Wait For Event

FIG. 19



**FIG. 20**